

Zachary Sussman

UX/UI DESIGNER

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4+ years of experience translating user research into cohesive visuals and flows that engage and delight across the user journey. Take products from early/mid-development to high-fidelity wireframes.

- Led UX design on over a dozen product features, including complex systems, high-fidelity prototypes, and web-to-mobile.
 - Record of design project completion on or ahead of schedule, across the design lifecycle: user research, information architecture, wireframing, prototyping, and usability testing.
 - Routinely receive recognition and appreciation for UX/UI work from developers and end-users, e.g., “we couldn’t have done this without you,” “the concept finally makes visual sense now”
 - Built productive, collaborative partnerships with end-users, developers, researchers, and other stakeholders.
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TOOLS & SKILLS

Tools: Figma, Sketch, XD, InVision, Jira, InDesign, PEGA, Abstract, Illustrator, Photoshop and Premiere

Skills: Presentation Design, Responsive Design, User Interviews, Standups, Project Management, Soft/Interpersonal Skills

EXPERIENCE

User Experience Professionals Association (UXPA) | Consultant & Project Strategist

April 2024 - Present

Partnering with colleagues across a dozen organizations in advancing the Association’s mission in the areas of cutting edge speaker-led programs and UX/UI resources/education.

Safebridge | Design / Video Consultant (Contract)

Feb 2023 - Current

- Designed logos and variations for Safebridge Consultants’ “OTR” event.
- Consulted designs with company Style Guide across Safebridge members using Photoshop, InDesign and Figma.
- Edited and subtitled various videos for “OTR” event. Premiere.

Optum (Unitedhealth Group Service) | Lead UX Designer (Contract)

May 2022 - Oct 2022

Brought on to spearhead Platform design for Optum’s clinical pharmacists.

- Met or exceeded all design milestones. Designs were enthusiastically incorporated by team into final product.
- Asked to expand role to other design projects based on initial design performance.
- Taught UX developers and business leaders the foundations of design, resulting in more efficient partnership through UX Process
- Lead UX/UI discussions with cross-functional teams to support and design the Platform for Optum’s clinical pharmacists.
- Created high fidelity wireframes, and consolidated asset libraries in Figma and Pega for Optum’s Enterprise Platforms.

SAAVHA (Healthcare Startup) | UX Designer

Apr 2019 - Dec 2021

Hired to lead a B2B/B2C patient portal project from beta to launch

- Created high fidelity wireframes in Sketch, and Figma for company’s patented healthcare biometric login app, consent system, and a secure patient portal, with accessibility in mind.
- Added upon existing and evolving brand strategy such as style guides, design systems, and new illustrations.
- Ran user research and testing to gain insights, define personas, and isolate design problems.
- Developed the front-end design and information design goals of company landing page with CSS/Html.

jGirls Magazine | UX Design Consultant (Contract)

July 2018

- Managed the team’s project timeline with Trello and designed deliverables for business research.
- Partook in multiple design strategy standups with team and a design studio with stakeholders.
- Designed certain screens for the alpha and beta versions in Sketch and designed separate prototypes.
- Conducted multiple user interviews and usability tests in InVision to check the viability of design iterations.

EXPERIENCE (Cont)

Self Employed | Design (Internship/Contract)

2014 – 2018

Internship: StarCities, Lux Research, The Pekoe Group, Safebridge Consultants

Contract: Metis Coaching, Braga Investment and Advisory, MPOWER development Program, HighschoolINGOconnect

- Assisted clients with marketing assets, maintaining brand cohesiveness across multiple channels.
- Applied critical design thinking and strategy to create visual designs that enhance brand presence.
- Consulted with clients on product research to design cleaner UI and better functioning UX.
- Collaborated with clients and creative teams to optimize graphic design and web experience

EDUCATION

General Assembly

Certificate of Completion

Immersive UX Boot Camp

July 2018

Skidmore College,

Bachelor of Science

Major: Studio Art/Fine Art
Concentration: Communication Design

May 2014

School of Visual Arts

Digital Media, Visual Design, Photography

Summer 2011, 2013

CERTIFICATES

LinkedIn Learning, Simpliaxis & Level Up Coursework

Certificate of Completion: Project Management Foundations, Project Management Budget and Communications, Microsoft Project, Accessibility First Design, Stakeholders & Design Reviews
